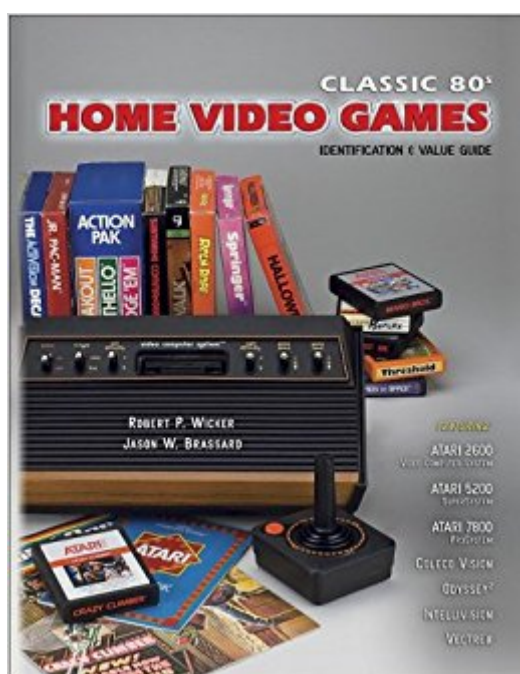


The book was found

# Classic 80s Home Video Games Identification & Value Guide: Featuring Atari 2600, Atari 5200 Atari 7800, Coleco Vision, Odyssey, Intellivision, Vectrex



## Synopsis

The early 80s was a pioneering time for home video games. Consoles from Atari, Mattel, Coleco, and others dominated many American living rooms. This guide takes an in-depth look at the classic consoles, games, accessories, and related merchandise manufactured between the introduction of the Atari VCS in 1977 and the great video game crash of 1984. The great consoles from Atari--the 2600 VCS, 5200 SuperSystem, and 7800 ProSystem are all covered in depth, as well as the amazing Coleco Vision, Intellivision, Odyssey-2-, and Vectrex gaming systems. More than 2,000 full-color photographs complement detailed listings for loose and boxed items. Consoles, cartridges, manuals, accessories, and related merchandise are listed and priced in an easy-to-use, checklist format. Products are listed by console and manufacturer for easy reference. See Donkey Kong, Frogger, Asteroids, Centipede, Pac-Man, and many other famous stars from the 1980s systems in this must-have title on classic video games. 2008 values.

## Book Information

Paperback: 400 pages

Publisher: Collector Books; 1st edition (March 18, 2008)

Language: English

ISBN-10: 1574325736

ISBN-13: 978-1574325737

Product Dimensions: 8.5 x 0.8 x 11 inches

Shipping Weight: 3 pounds

Average Customer Review: 4.3 out of 5 stars 16 customer reviews

Best Sellers Rank: #1,666,412 in Books (See Top 100 in Books) #37 in Books > Crafts, Hobbies & Home > Antiques & Collectibles > Radios & Televisions #285 in Books > Crafts, Hobbies & Home > Antiques & Collectibles > Popular Culture #386 in Books > Crafts, Hobbies & Home > Antiques & Collectibles > Dolls, Toys & Figurines > Toys

## Customer Reviews

Among the hottest collectibles appealing to the people who were kids in the early 1980s are the early video games. Parents of those kids will also remember the begging for, first, and Atari, and then more and more games to play on it. The Atari was introduced in 1980, In 1984 the video game market crashed, and no one in the market fell harder than Atari. In fact the market began to fall right after the Christmas season of 1982.

Jason Brassard got his first Atari games Christmas 1981, and later in his twenties he became interested in Atari video games again. His first purchases in restarting his collection were the same games he got for Christmas years earlier, this time taking extreme care in preserving the boxes. Soon the collection outgrew his home, and it did not stop with Atari. He soon knew his destiny would be to open his own video game store. In 2001, Trade-N-Games was born and has been his profession ever since

Excellent photography and very good to excellent text descriptions of game cartridges, label art and command variants help make this an invaluable guide to collecting for the various systems covered. While internet resources have supplanted some of the info, and of course the pricing data is wildly out of date, this book remains a classic reference and very useful for the collector once he or she gets "serious" about the hobby. Well worth tracking down a copy.

This is a great visual reference for classic home videogames. Sure, the prices are outdated, but I still love the book as a visual reference. I don't collect games, but I love trying new games on emulators, and this guide has inspired me to try many games that I would have ignored based on title alone. I have had it a few months and still flip through it on at least a weekly basis. The quality of images and print is professional, and it is definitely a "keeper" for my bookshelf ... but just hasn't made it yet to the bookshelf since I keep referring to it. In summary, if you enjoy retro games and aren't buying the book for the game values, then I highly recommend you pick up a copy!

This book was neat to see cartridges and box covers but falls short in many aspects. I would not pay full price for this book, but definitely worth buying used. The short-falls: 1) Pricing for each cartridge seems so arbitrary, for example the common version of ET for Atari, is listed at one dollar. Now this game has value, considering it is considered one of the worst games ever created (and some consider it one of the main reasons for the video game crash) and it has value for any ET or 80's collector. 2) The although there are many pictures, they take a lot of room, they could have easily added 3x's the amount of games. Plus it would be nice to have a screenshot of the actual game. Overall it is a very nice book to have with all the pages are full color. It also add a little history behind the consoles and games. I definitely would like to see a volume 2, with some changes.

As an avid collector of all things Atari I find myself using this excellent book over and over again, of course we all know that there are some excellent sources of information on the internet, but

sometimes you just need a book to hold in your hands, and as an old school guy i actually like to read from a printed book once in awhile, this book is very nice quality with great photos, it is about as complete as any book can be, covers the Atari systems very well, and for all of you Intellivision and Coleco fans your systems and games are well covered also., the Vectrex and other 70/80s systems are in here as well. i have yet to find any Atari 2600 game that is not in this book (not counting Promos or Homebrews of course) I give this book 5 stars.

Book features pictures of common and hard to find collectible items from Atari, Intellivision, Coleco, Imagic, and many (if not all) of the gaming companies from that time period when home gaming consoles were in their early days. I Love this book!

This book is a great help to anyone who collects retro game systems, the game lists provide the best checklist for games outside of printing one yourself and covers all the variations in the cartridges.

I really liked the large color photos in this book. The actual prices listed are something to be debated, but overall this book delivers. It does not include alot of lesser known 80s systems like the Vectrex

this book is awesome, a great guide to collecting classic games. mostly atari games. its a great coffee table book to bring back old memories.

[Download to continue reading...](#)

Classic 80s Home Video Games Identification & Value Guide: Featuring Atari 2600, Atari 5200 Atari 7800, Coleco Vision, Odyssey, Intellivision, Vectrex Back to the 80s: 1980s Fads and Fashion Coloring Book: Adult Coloring Books Fashion, 80s Coloring Book, 1980s Coloring Book, Fashion Coloring Book ... Fashion Coloring Book for Adults) (Volume 1) Totally Bodacious 80s Adult Coloring Book: 80s Adult Coloring Book full of Radical 1980s Fashion, Trends, and Style for Relaxation Therapy (Coloring books for grownups) (Volume 56) Travel Games for Adults: Coloring, Games, Puzzles and Trivia: Featuring Over 60 Activities including Group Games, Games for Two, Scavenger Hunts, ... Word Search, Word Scramble and more Video Games, Violence, and Crime (Video Games and Society) How Do Video Games Affect Society? (Video Games and Society) Hoyle's Rules of Games: The Essential Family Guide to Card Games, Board Games, Parlor Games, New Poker Variations, and More Warriors Word Scramble: Word Scramble Games - Word Search,

Word Puzzles And Word Scrambles (Word Games, Brain Games, Word Search, Word Search Games, Word ... Scramble, Word Scrabble, Unscramble Word) Eye Exercises to Improve Vision: Recover Your Vision Naturally with Simple Exercises (Vision Training) Classic Home Video Games, 1972-1984: A Complete Reference Guide Just Can't Get Enough: Toys, Games, and Other Stuff from the 80s that Rocked 2600 Phrases for Effective Performance Reviews: Ready-to-Use Words and Phrases That Really Get Results 2600 Phrases for Setting Effective Performance Goals: Ready-to-Use Phrases That Really Get Results McDonald's Drinkware: Identification & Value Guide (Identification & Values (Collector Books)) Video Games Memes: Hilarious Free Video Game Memes & Jokes 2017 - Memes Free, Memes for Kids, Ultimate Memes, Manga Memes An Illustrated History of 151 Video Games: A detailed guide to the most important games; explores five decades of game evolution Alfred's Easy Guitar Songs -- Classic Rock: 50 Hits of the '60s, '70s & '80s Alfred's Easy Piano Songs -- Classic Rock: 50 Hits of the '60s, '70s & '80s Drawing Basics and Video Game Art: Classic to Cutting-Edge Art Techniques for Winning Video Game Design Legends: The Best Players, Games, and Teams in Baseball: World Series Heroics! Greatest Home Run Hitters! Classic Rivalries! And Much, Much More! (Legends: Best Players, Games, & Teams)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)